

MapBiomas Atlantic Forest Trinational

Collection 2

Version 1

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1. Introduction

1.1. Scope and content of the document

The document presents a general description of the satellite image processing, the feature inputs and the process step by step applied to obtain the annual classifications. The objective of this document is to describe the theoretical basis, justification and methods applied to produce annual maps of land use and land cover (LULC) in the Atlantic Forest of Argentina and Paraguay from 1985 to 2021 of the MapBiomas Atlantic Forest Collection 2. This collection was integrated to the Collection 7 of Atlantic Forest Brazil to generate a characterization for the whole region. For more information about Atlantic Forest Brazil classifications, see the follow document (link).

The Atlantic Forest Collection 2 of Argentina and Paraguay followed a sequence of steps similar to those used in the Collection 1. However, some improvements were added up, particularly in the mosaics, final land use land cover classes and in the post temporal classification filters. This collection is based on the stable samples taken from the Collection, that covered the period of 2000 to 2019 and it was published in 2021. For this, a validation of all the samples was carried out and the stability of the land use and land cover class was evaluated until the year 1985. Due to the impossibility of finding a significant number of stable samples for the entire period, samples were taken considering two subperiods 1985-2021 and 2000-2021.

1.2. Region of Interest

MapBiomas Atlantic Forest Trinational was created to produce LULC annual maps for the Atlantic Forest corresponding to Argentina and Paraguay territories. Other biomes located around the region were partially included to allow better regional integration between them. Thus, the northeast portion of the flooded grassland and savannas corresponding to Argentina and located in the south border of Atlantic Forest and the Paraguayan cerrado in the north of the Atlantic Forest were included (Figure 1). The study area was divided in 9 homogenous subregions to reduce confusion of samples and classes, as well as to allow a better balance of samples and results. Three of them corresponded to Argentina and six to Paraguay (Figure 1). A total of 157.316 km² was considered.

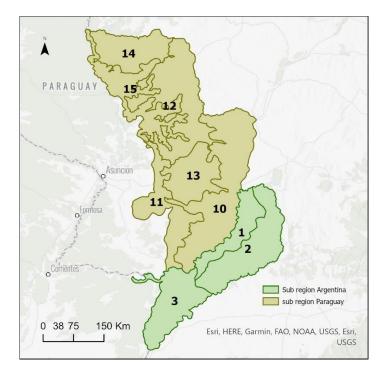


Figure 1. Area corresponded to *MapBiomas Atlantic Forest Trinational* that include Atlantic Forest of Argentina and Paraguay territory and the northeast portion of the flooded grassland and savannas corresponding to Argentina.

2. Remote Sensing Data

2.1. Landsat Collection

The imagery dataset used in the *MapBiomas Atlantic Forest Trinational* Collection 2 was obtained by the Landsat sensors Thematic Mapper (TM), Enhanced Thematic Mapper Plus (ETM+) and the Operational Land Imager and Thermal Infrared Sensor (OLI-TIRS), on board of Landsat 5, Landsat 7 and Landsat 8, respectively. The Landsat imagery collections with 30-pixel resolution were accessible via Google Earth Engine, and source by NASA and USGS. The *MapBiomas Atlantic Forest Trinational* Collection 2 has used Tier 1 from USGS and surface reflectance (SR), which underwent through radiometric calibration and orthorectification correction based on ground control points and digital elevation model to

account for pixel co-registration and correction of displacement errors. A total of 17 scenes were used for covering the entire region, where each of them is totally or partially within the area (Figure 2). For each year we used images from the best Landsat available:

- 1985 to 1999 Landsat 5
- 2000 to 2002 Landsat 7
- 2003 to 2011 Landsat 5
- 2012 Landsat 7
- 2013 to 2021 Landsat 8

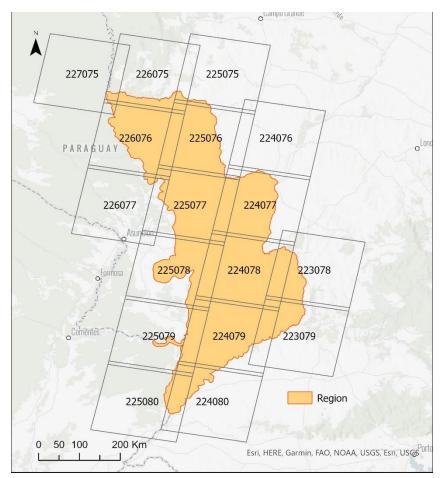


Figure 2. Path/row of Landsat scenes used in *MapBiomas Atlantic Forest Trinational* to generate annual LULC classifications for the period 1985-2021.

2.2. Landsat Mosaics

Landsat cloud free composites obtained from images distributed along the whole year were considered. The cloud/shadow removal script takes advantage of the quality assessment (QA) band and the GEE median reducer. When used, QA values can improve data integrity by indicating which pixels might be affected by artefacts or subject to cloud contamination (USGS, 2017). In conjunction, GEE can be instructed to pick the median pixel value in a stack of images. By doing so, the engine rejects values that are too bright (e.g., clouds) or too dark (e.g., shadows) and picks the median pixel value in each band for a specific year.

3. Overview of methodological process

The methodological steps of Collection 2 are presented in the Figure 3 and detailed below. The first step was to generate annual Landsat image mosaics based on yearly periods. The second step was to establish the spectral feature inputs derived from the Landsat bands to run the random forest classification. The acquisition of training samples started with the selection of temporally stable samples. Once selected each LULC classes in each subregion it has be able to adjust the training data set according to its statistical needs, including complement samples. Based on the adjusted training data set, the random forest classifier was run. Following that, spatial and temporal filters were applied to remove classification noise and stabilize the classification. The LULC maps of each subregion were integrated based on prevalence rules to generate the final map of Collection 2. The MapBiomas annual LULC maps were used to derived the transition analysis (with spatial filter application) and statistics. The statistical analysis covered different spatial categories, such as subregion, state and municipality.

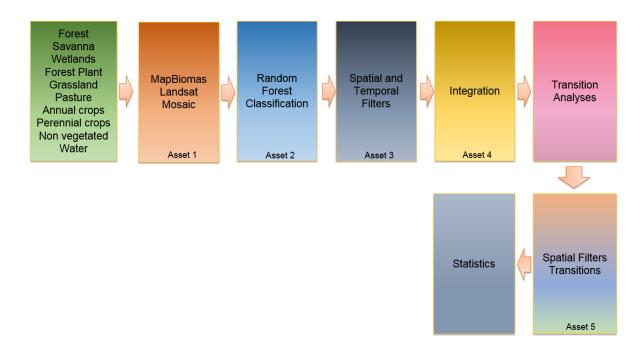


Figure 3. Methodological steps of Collection 2 to implement MapBiomas algorithms in the Google Earth Engine.

For each subregion, a temporal mosaic of Landsat images was built. All images from a specific year that presented a cloud visual pattern grouped were included (i.e, images that only presented clouds in a portion of the scene were considered). The selected Landsat data had to allow an annual analysis and at least 4 images from different dates of the year had to be included.

4. MapBiomas feature space

The total available bands of the MapBiomas feature space is composed of 104 input variables, including the original Landsat bands, fractional and textural information derived from these bands (Table 1). Table 1 presents the equations to obtain these feature variables, as well as highlighted in green all the bands, indices and fractions available in the feature space. Reducers were used to generate temporal features such as:

• Median - Median of the pixel values of the best mapping period defined by each biome.

- Median_dry = median of the quartile of the lowest pixel NDVI values.
- Median_wet = median of the quartile of the highest pixel NDVI values.
- Amplitude = amplitude of variation of the index considering all the images of each year.
- stdDev = standard deviation of all pixel values of all images of each year.
- Min = lower annual value of the pixels of each band.

The feature space for digital classification of the categories of interest for the *MapBiomas Atlantic Forest Trinational* Collection 2 comprised a subset of 37 variables. The definition of the subset was made based on the usefulness of each variable to discriminate between LULC classes, indicated with X (Table 1). The variables selected were the same for all subregion, where the most appropriate subset of variables was chosen to later run the random forest algorithm.

			Reducer						
	band or index name	formula	median		median_ wet	amplitude	stdDev	min	
bands	blue	B1 (L5 e L7); B2 (L8)	Х						
	green	B2 (L5 e L7); B3 (L8)	Х		X			X	
	red	B3 (L5 e L7); B4 (L8)	Х	X	X			X	
	nir	B4 (L5 e L7); B5 (L8)	X		X			X	
	swir1	B5 (L5 e L7); B6 (L8)	X	X	X			X	
	swir2	B7 (L5); B8 (L7); B7 (L8)	X	X	X			X	
	temp	B6 (L5 e L7); B10 (L8)							
	ndvi	(nir - red)/(nir + red)	X		X				
	evi2	(2.5 * (nir - red)/(nir + 2.4 * red + 1)	X	X	X				
	cai	(swir2 / swir1)	X						
	ndwi	(nir - swir1)/(nir + swir1)	Х		X				
index	gcvi	(nir / green - 1)		X					
	hall_cover	(-red*0.017 - nir*0.007 - swir2*0.079 + 5.22)							
	pri	(blue - green)/(blue + green)							
	savi	(1 + L) * (nir - red)/(nir + red + 0,5)	X	X	X				
	textG	('median_green').entropy(ee.Kernel.square({radius: 5}))							
	g∨						X		
fraction	npv								
	soil								
	cloud								
	shade	100 - (gv + npv + soil + cloud)	X						
	gvs	gv / (gv + npv + soil + cloud)			X				
	ndfi	(gvs - (npv + soil))/(gvs + (npv + soil))	X		X				
MEM index	sefi	(gv+npv_s - soil)/(gv+npv_s + soil)							
MEMINDEX	wefi	((gv+npv) - (soil+shade)) /((gv+npv) + (soil+shade))			x				
	fns	((gv+shade) - soil) / ((gv+shade) + soil)							
ope		ALOS DSM: Global 30m						T	

Table 1. List and reference of bands, fractions and indices available in the feature space (green color). The feature space subset considered by *MapBiomas Atlantic Forest Trinational* Collection 2 (1985-2021) for the LULC classification are indicated with X.

5. Classification of LULC

The production of the Collection 2, with land use and land cover annual maps for the period 1985-2021 in each subregion, included a) manually drawn polygons of LULC classes temporally invariables based on photointerpretation of annual Landsat images and temporal behavior of spectral indices, b) generation of stable samples thought LULC preliminary classifications, c) balance of samples based on proportion stats of each class, d) collect of complementary samples, e) annual LULC classifications, f) apply of temporal and spatial post classification filters (Figure 4). Due to the impossibility of finding a significant number of stable samples for the entire period for each LULC classes, samples were taken considering two subperiods 1985-2021 and 2000-2021. Thus, preliminary classifications were made for each of the subperiods, which were then integrated for randomly sample stable samples in the entire period.

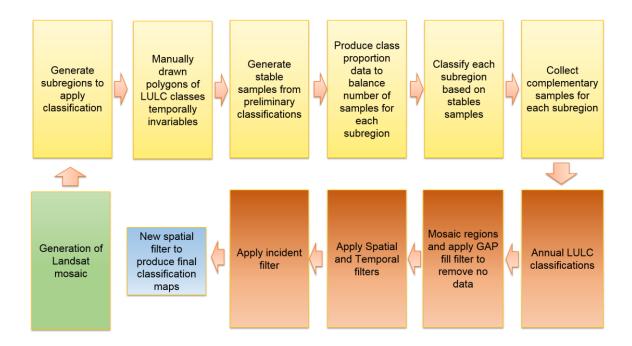


Figure 4. Classification process of Collection 2 in the MapBiomas Atlantic Forest Trinational.

5.1. Classification scheme

The digital classification of the Landsat mosaics for the *MapBiomas Atlantic Forest Trinational* Collection 2 aimed to individualize a subset of ten land use and land cover classes: Forest (3), Savanna (4), Forest Plantation (9), Wetland (11), Grassland (12), Pasture (15), Annual crops (19), Non vegetated areas (22), Water (33) and Perennial crops (36) (Table 2). When the mapping of the Brazilian territory is included, classes are added to the legend (Table 3).

Collection 2		Hexadecimal Code	Color
1. Forest		#129912	
1.1 Forest Formation		#006400	
1.2 Savanna Formation		#32CD32	
2. Non Forest Natural Formation		#BBFCAC	
2.1 Flooded grasslands		#45C2A5	
2.2 Grassland		#B8AF4F	
3. Farming	14	#FFFFB2	
3.1 Pasture	15	#FFD966	
3.2 Agriculture		#E974ED	
3.2.1 Annual Crops	19	#D5A6BD	
3.2.2 Perennial Crop		#f3b4f1	
3.3. Forest Plantation		#935132	
4. Non vegetated area		#EA9999	
5. Water		#0000FF	
5.1. River, Lake and Ocean		#0000FF	

Table 2. Land use and land cover (LULC) categories considered for digital classification of

 Landsat mosaics for the *MapBiomas Atlantic Forest* Argentina and Paraguay.

Collection 2	ID	Hexadecimal Code	Color
1. Forest	1	#129912	
1.1 Forest Formation	3	#006400	
1.2 Savanna Formation	4	#32CD32	
1.3. Mangrove	5	#687537	
1.4. Wooded Sandbank Vegetation	49	#6b9932	
2. Non Forest Natural Formation	10	#BBFCAC	
2.1 Flooded grasslands	11	#45C2A5	
2.2 Grassland	12	#B8AF4F	
2.3. Hypersaline Tidal Flat	32	#968c46	
2.4. Rocky Outcrop	29	#FF8C00	
2.5. Herbaceous Sandbank Vegetation	50	#66ffcc	
2.6. Other non Forest Formations	13	#BDB76B	
3. Farming	14	#FFFFB2	
3.1 Pasture	15	#FFD966	
3.2 Agriculture		#E974ED	
3.2.1 Annual Crops		#D5A6BD	
3.2.2 Perennial Crop	36	#f3b4f1	
3.3. Forest Plantation	9	#935132	
3.4. Mosaic of Uses	21	#FFEFC3	
4. Non vegetated area	22	#EA9999	
5. Water	26	#0000FF	
5.1. River, Lake and Ocean	33	#0000FF	
5.2. Aquaculture	37	#29EEE4	
6. Not Observed	27	#D5D5E5	

Table 3. Land use and land cover (LULC) categories considered for digital classification ofLandsat mosaics for the MapBiomas Atlantic Forest

5.2. Classification algorithm, training samples and parameters

Digital classification was performed region by region, year by year, using a *Random Forest* algorithm (Breiman, 2001) available in Google Earth Engine, running 100 iterations (random forest trees). Training samples for each region were defined following a strategy of using random pixels for which the land use and land cover remained the same at least 30 of the 36 years of Collection 2, so named "stable samples". The stable areas were identified thought annual preliminary classification made using random pixels selected from manually drawn polygons. For this, false-color composites of the Landsat mosaics for all the 36 years as backdrop and graphs with the temporal behavior of spectral indices per pixel were used to stablish the LULC class.

5.3. Preliminary classification

From manually draw polygons, a subset between 200 and 700 pixels per class was randomly selected and they were used as training areas to classify each of the 36 years with the Random Forest algorithm, running 100 iterations. A total of 36 yearly preliminary classification were obtained and the frequency with which a pixel was classified with the same LULC class was calculated to define the stables areas.

5.4. Stable samples

The identification of stable areas to extract random pixels or "stable samples" was based on a criterion of minimum frequency aiming to ensure their confidence for use as training areas. Each pixel should be classified with the same LULC class at least 30 times in the period 1985-2021 to be considered as stable, i.e. a pixel should remain with that class a minimum of 30 years to be eligible as a stable sample. A layer of pixels with a stable classification along the 36 years was then generated by applying such threshold. From the resulting layer of stable samples, a subset 2,000 samples for each subregion were randomly generated and balanced for each class based on the class cover percentage. A minimum of 200 samples used to rare classes that does not cover at least 10% of the region area.

5.5. Complementary samples

The need for complementary samples was evaluated by visual inspection and by comparing the output of the preliminary classification with both Landsat and high-resolution images available in GEE. Complementary sample collection was also done drawing polygons using Google Earth Engine Code Editor. The same concept of stable samples was applied, checking the false-color composites of the Landsat mosaics for all the 36 years during the polygon drawing. Based in the knowledge of each region, polygon samples from each class were collected and the number of random points in these polygons were defined to balance the samples.

5.6. Final classification

Final classification was performed for all subregions and years with stable and complementary samples. All years used the same subset of samples and it was trained in the same mosaic of the year that was classified.

6. Post-classification

Due to the pixel-based classification method and the long temporal series, a list of postclassification spatial and temporal filters was applied. The post-classification process includes the application of gap-fill, temporal, spatial and frequency filters.

6.1. Gap Fill filter

First, a spatial integration between subregions was made, where the subregion classifications were merged in a unique map. A hierarchical overlap of each mapped class were considered according to specific prevalence rules. The integration process was made on a pixel by pixel basis, where the classes identified with a less category number (ID)

prevalence over other highest. Second, a no-data values ("gaps") filter was apply. Because theoretically the no-data values are not allowed, it was replaced by the temporally nearest valid classification. In this procedure, if no "future" valid position was available, then the no-data value was replaced by its previous valid class. Therefore, gaps should only exist if a given pixel has been permanently classified as no-data throughout the entire temporal domain.

6.2. Spatial filter

The spatial filter avoids unwanted modifications to the edges of the pixel groups, a spatial filter was built based on the "connectedPixelCount" function. Native to the GEE platform, this function locates connected components (neighbors) that share the same pixel value. Thus, only pixels that did not share connections to a predefined number of identical neighbors were considered isolated. In this filter, at least six connected pixels were needed to reach the minimum connection value. Consequently, the minimum mapping unit is directly affected by the spatial filter applied, and it was defined as 6 pixels (~0,5 ha).

6.3. Temporal filter

The temporal filter uses the subsequent years to replace pixels that has invalid transitions. In the first process the filter looks any natural cover (3, 4, 11, 12, 33) that is not this class in 1985 and is equal in 1986 and 1987 and then corrects 1985 value to avoid any regeneration in the first year. In the second process the filter looks pixel value in 2021 that is not 19, 15 or 36 (Annual crops, Pasture or Perennial crops) and is equal to 19, 15 or 36 in 2019 and 2020. The value in 2021 is then converted to 19, 15 or 36 to avoid any regeneration in the last year. The third process looks in a 3-year moving window to correct any value that is changed in the middle year and return to the same class next year. This process was applied in this order: [33, 3, 4, 9, 11, 12, 15, 19, 22, 36]. The last process is similar to the third process, but it is a 4- and 5-years moving window that corrects all middle years. Specifically for the Forest Plantation class, a moving window of more years was considered (up to 12

years) due to the fact that during the first years the forest plantations were classified as non-vegetated areas or as perennial crops.

6.4. Frequency filter

Frequency filters were applied only in pixels that were considered "stable native vegetation" (at least 29 years as [3, 4, 11, 12]). If a "stable native vegetation" pixel is at least 80% of years of the same class, all years are changed to this class. The result of these frequency filters is a classification with more stable classification between native classes (e.g. Forest and Savanna). Another important result is the removal of noises in the first and last year in the classification.

6.5. Wetland filter

We observed that certain areas originally with forest formation (ID=3) were replaced by annual crops (ID=19) and it was classified as wetlands (ID=11) in certain years. Due to this, we considered that in those areas where after a forest there were annual crops and the frequency of wetlands was greater than 0, they were reclassified as annual crops.

6.6. Incident filter

An incident filter was applied to remove pixels that change too much times in the 36 years. All pixels that changes more than six times and is connected to less than 33 pixels that also changes more than six times is replaced by the MODE value. This avoids changes in the border of the classes.

7. References

Breiman, L. 2001. Random forests. Machine learning, v. 45, n. 1, p. 5-32.